User Verification Engine:

* Logs the user in
* Logs the user out
* Verifies that a user can be made
  + Makes the user if the data supplied is unique
* Verifies that a user is accessing their data from only one browser
* Verifies that the browser assigned to the user is the only browser requesting changes to that user’s database
  + After that verification, the engine will do the action that the user is requesting

User Database Controller

* Modifies the user login information database only
* The user verification engine should be the only thing requesting mods to this database
* Creates, modifies, and deletes user entries

Game Database Controller

* Modifies the Game Database of a specific user only
* The user verification engine makes modifications to a specified user’s database on their behalf
* Creates, modifies, and deletes tables representing hard disks

Drive Database Controller

* Modifies the Drive Database of a specific user only
* The user verification engine makes modifications to a specified user’s database on their behalf
* Creates, modifies, and deletes drive entries

Database Command Engine:

* Executes commands for a sqlite3 database
* Can modify any database that a controller file requests
* Modification only happens if the command is sent from a controller that is executing a command on the user’s behalf

Database String Engine:

* Creates a string to be used by the database command engine as an argument

JSON String engine:

* Returns any data that is contained in a json string